## Video ScoreBoarding Services ©'20 BeaMeUp@events

## Scoreboarding for in-/outdoor sports, presented on large video screen(s)

- Uses with screensizes from personal LCD up to large projection- or ledscreens
- Realtime software-based control of game parameters (score, game, time, ...)
- Shows scores from 0 up to 999 in many sizes & colours for best readability
- Quick and easy realtime switching between pre-arranged pages for great accents at the right moment, f.e. actual score, time before end of game,...
- Quick-start with standard pages for scores with/without live-stream, pages for scores-only or clock-only, publicity, interval- and emergency messages,...
- Video or graphic content can be live-video, pre-recorded videoclips, pictures (shown as static or slideshow), logos, live textmessages, 'powerpoint'pages, webbrowser,... all presented upon static or animated backgrounds
- Camera-streams (single- or multi-camera) can be provided by our services
- Visual effects during updating score (EFX@score) with 'victorious' sounds
- Countdownclock with sound-efx (f.e. chinese bell) at end of game
- Perform great & impressive with standard layouts or personalized layouts based upon your needs: scores, countdown, period, sponsorships, live-video,...
- Everything 'as seen on screen' can be recorded for your archives and livestreamed on the internet

## Sample screenshots







EFX@score, f.e. 'Exploding flames'



See verso for more samples of fully adaptable standardpages (not limitative)

BeaMeUp@events +32(0)486 427 226 info@beameupatevents.be v03082020



Publicity (clips or images) only, windowed or full-screen



'Big' Score (example low numbers), countdown & realtime clock



Text- & emergency messages, realtime clock



Interval messages & realtime clock





Live-Video only, windowed or full-screen



'Big' Score (example high numbers), countdown & realtime clock



'Near end of game' scoreboard: Countdown, scores, realtime clock



Images, photos,... static or slideshow. Sponsorships & realtime clock

